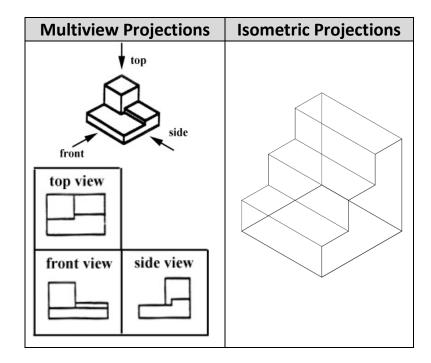
TECHNOLOGY

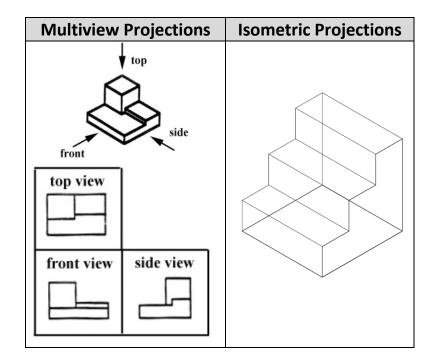
Orthogonal Projection: is a representation of a 3-dimensional object in 2-dimentional



- Multiview: 1 side of the object is parallel to the paper
- ➤ Isometric: 1 or more of the edges are parallel to the paper

TECHNOLOGY

Orthogonal Projection: is a representation of a 3-dimensional object in 2-dimensional



- Multiview: 1 side of the object is parallel to the paper
- Isometric: 1 or more of the edges are parallel to the paper